

KINECT FOR WINDOWS SDK PROGRAMMING GUIDE

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If you are a beginner and looking to start developing applications using the Kinect, the last couple of chapters is all about what you can build using Kinect, with some cool examples that demonstrates how to interface Kinect with multiple platforms including Azure, Windows Phone and few Micro Controllers. Learn the uses of color, depth and IR data and how to leverage them in your applications. He starts with unpacking the Kinect, introducing you to the hardware and software components. Matt Beck. Forgotten password Use the form below to recover your username and current version of SDK also has the support of speech recognition for multiple languages.